You are invited to attend three presentations followed by discussion:

1. ‘Buildings that draw themselves (to a close)’ by Manuela Antoniu (Artist-Architect)

   ‘How would a building gesture, faced with its own demise? What traces, what kind of mark-making would enable it to outlast, if only for a moment longer, the demolition that would reduce it to so much inert matter?’

2. ‘Pure Data/Graphical Programming/Triggered Interaction’ by Edward Kelly (Composer, performer, engineer, developer of Pure Data software and teacher)

   Edward Kelly is a British composer and software designer living and working in London, UK. His work encompasses live performance, live video composition, information feedback, electroacoustic composition and traditional notated music (http://www.sharktracks.co.uk).

3. Andy Stiff (Course Leader MA Digital Arts Camberwell)

   Andy’s presentation will connect the presentations above.