

ual:

Talking about things we can see

Developing assessment and feedback literacies
through visualisation and data drawing

Laura Knight / University of the Arts London

ual:

“ the meaning-making of feedback comments does not take place in a vacuum but is embedded in a disciplinary context comprising different knowledge contents and practices

Esterhazy, R & Damşab, C, Unpacking the feedback process: An analysis of undergraduate students' interactional meaning-making of feedback comments p6

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ual:

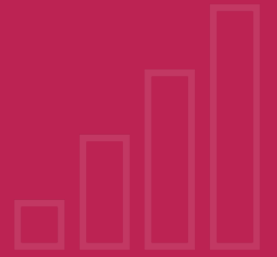
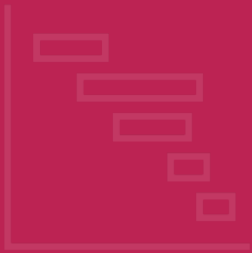
“ disciplinary ways of knowing,
being and practicing...

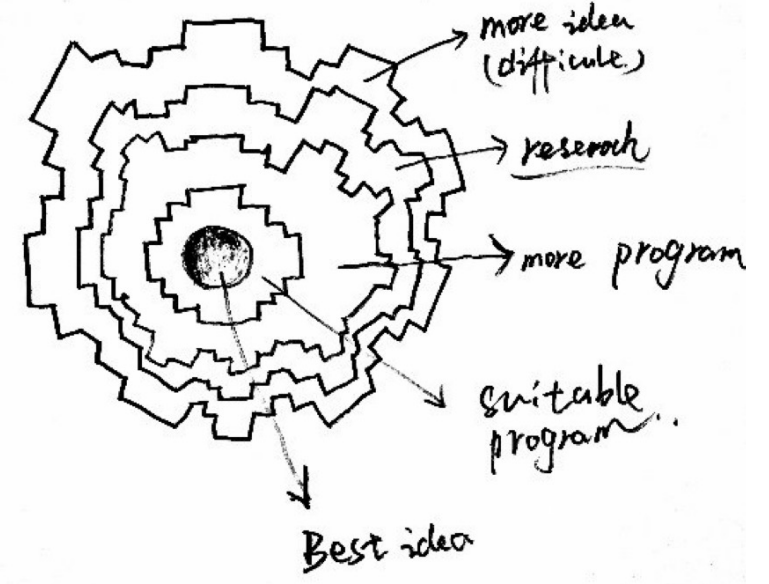
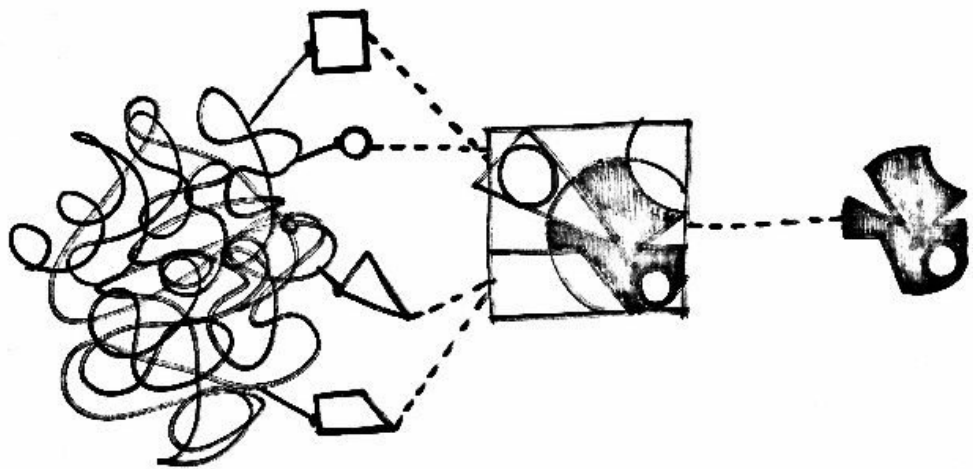
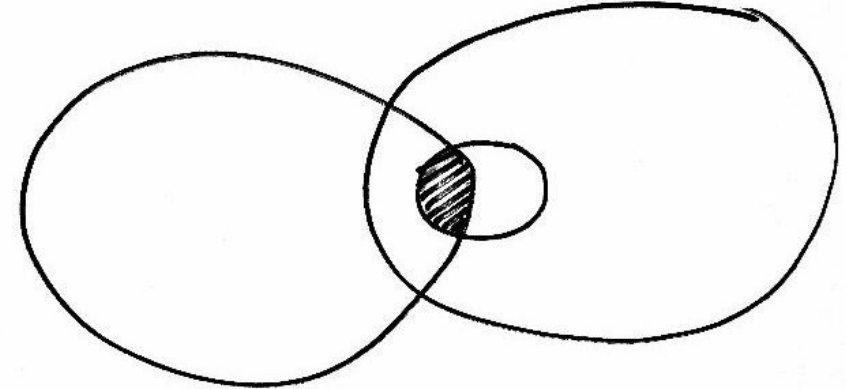
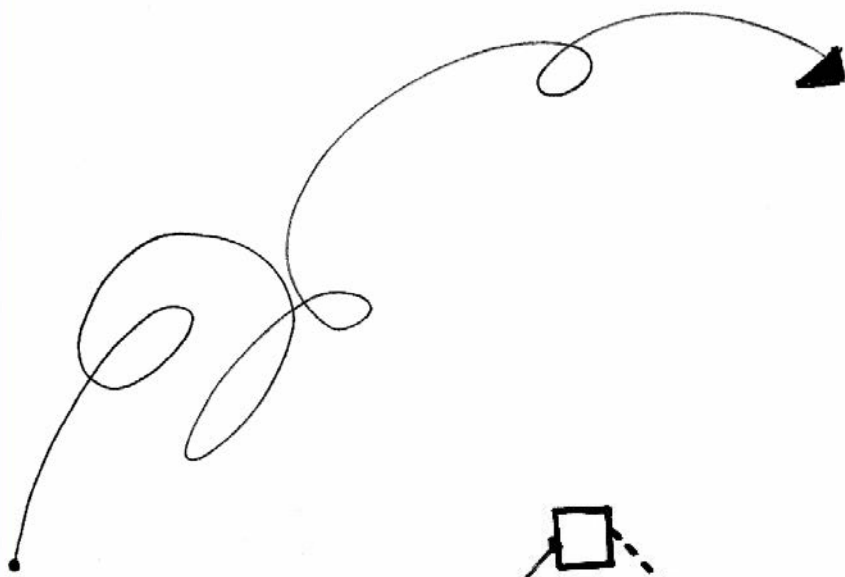
Barnett, R & Coates, K. (2005) Engaging the curriculum in higher education

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ual:

context





Knight, L and Vickress, A. (2019) Disrupting Simplicity. In: Graphic Design Educators Network / Time and Space, 5-6 September 2019, University of West England.

ual:

challenges

- students new to the discipline
- > 90% international
- holistic assessment
- project based learning > multiple assessment formats
- limited experience of reflective practice

ual:

“ students typically enact feedback as if it were solely an input mechanism

Barnett, R & Coates, K. (2005) Engaging the curriculum in higher education

”

ual:

monologue

learner



tutor

ual:

dialogue

learner ← - - - - - → tutor



Knight, L (2019) Unlearning: Co-creating more inclusive spaces in design education. In: Graphic Design Educators Network / Time and Space, 5-6 September 2019, University of West England.

ual:

feedback literacy

- commits to feedback as improvement
- appreciates feedback as an active process
- elicits information to improve learning
- processes feedback information
- acknowledges and works with emotions
- acknowledges feedback as a reciprocal process
- enacts outcomes of processing of feedback information.

ual:

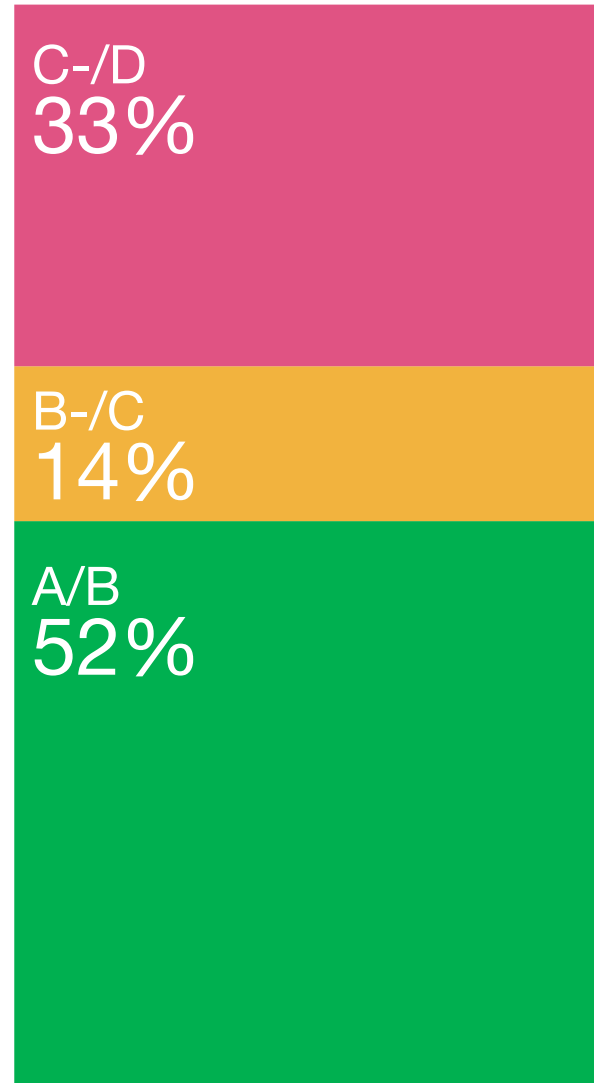
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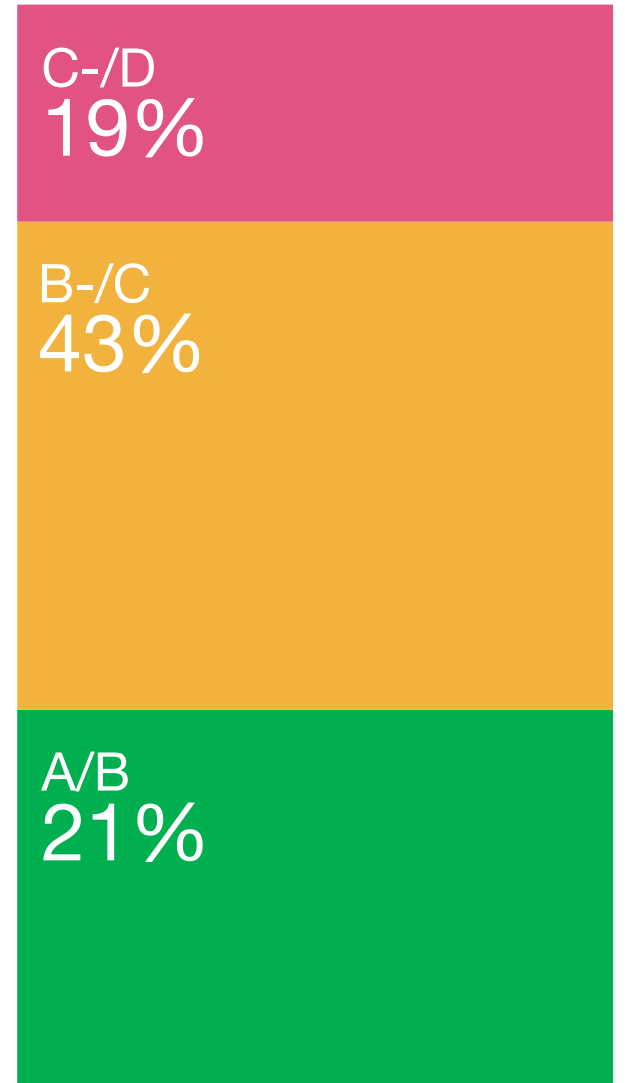
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2020/1

unit 1

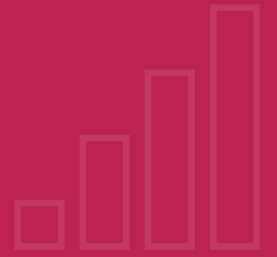
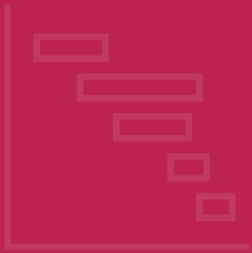


unit 2

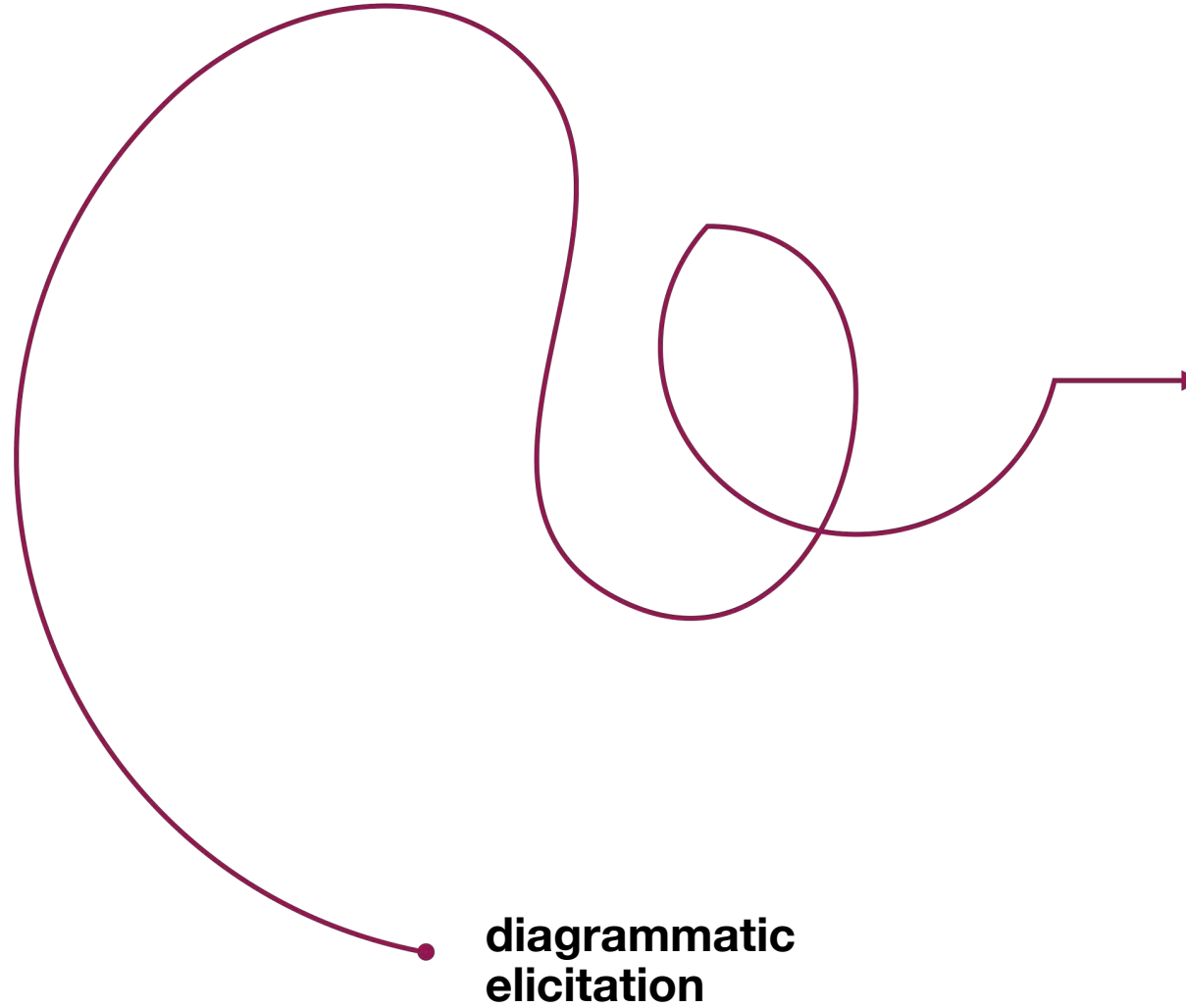


Qual:

methods



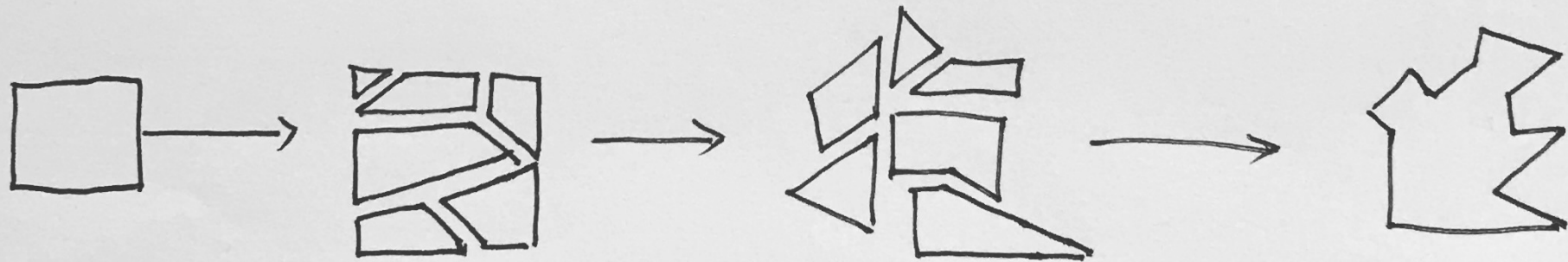
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participant-led

- participant creates a diagram

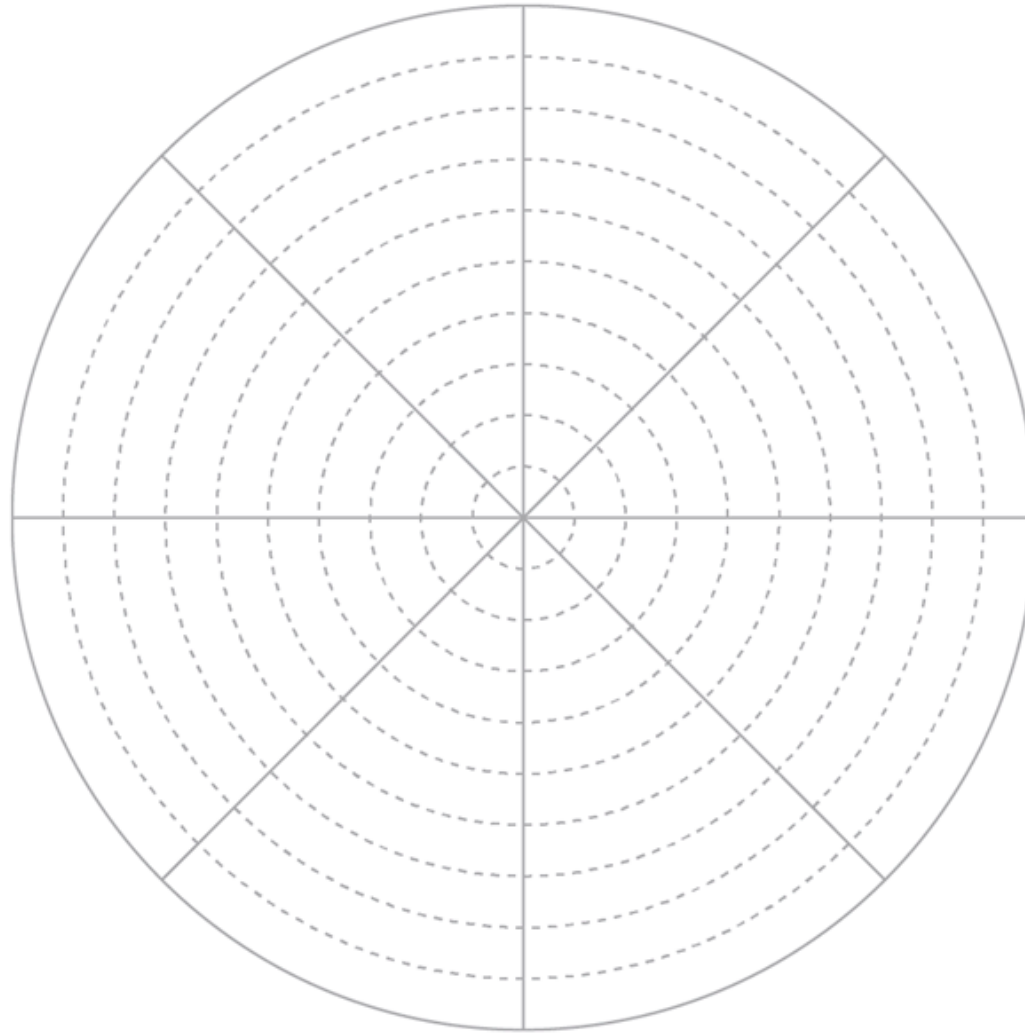


Knight, L and Vickress, A. (2019) Disrupting Simplicity. In: Graphic Design Educators Network / Time and Space, 5-6 September 2019, University of West England.

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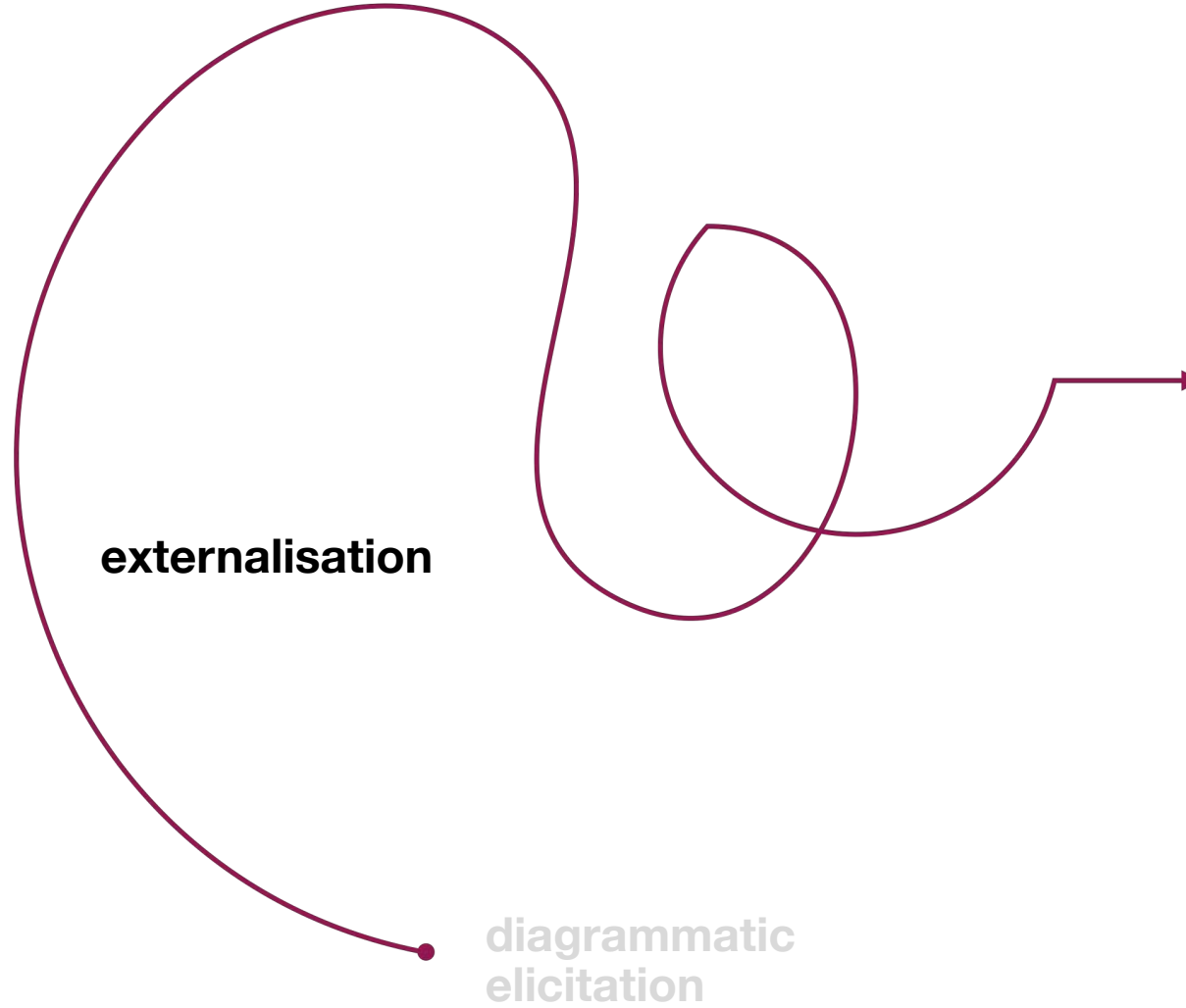
researcher-led

- the participant creates a diagram
- the participant edits a researcher-prepared diagram

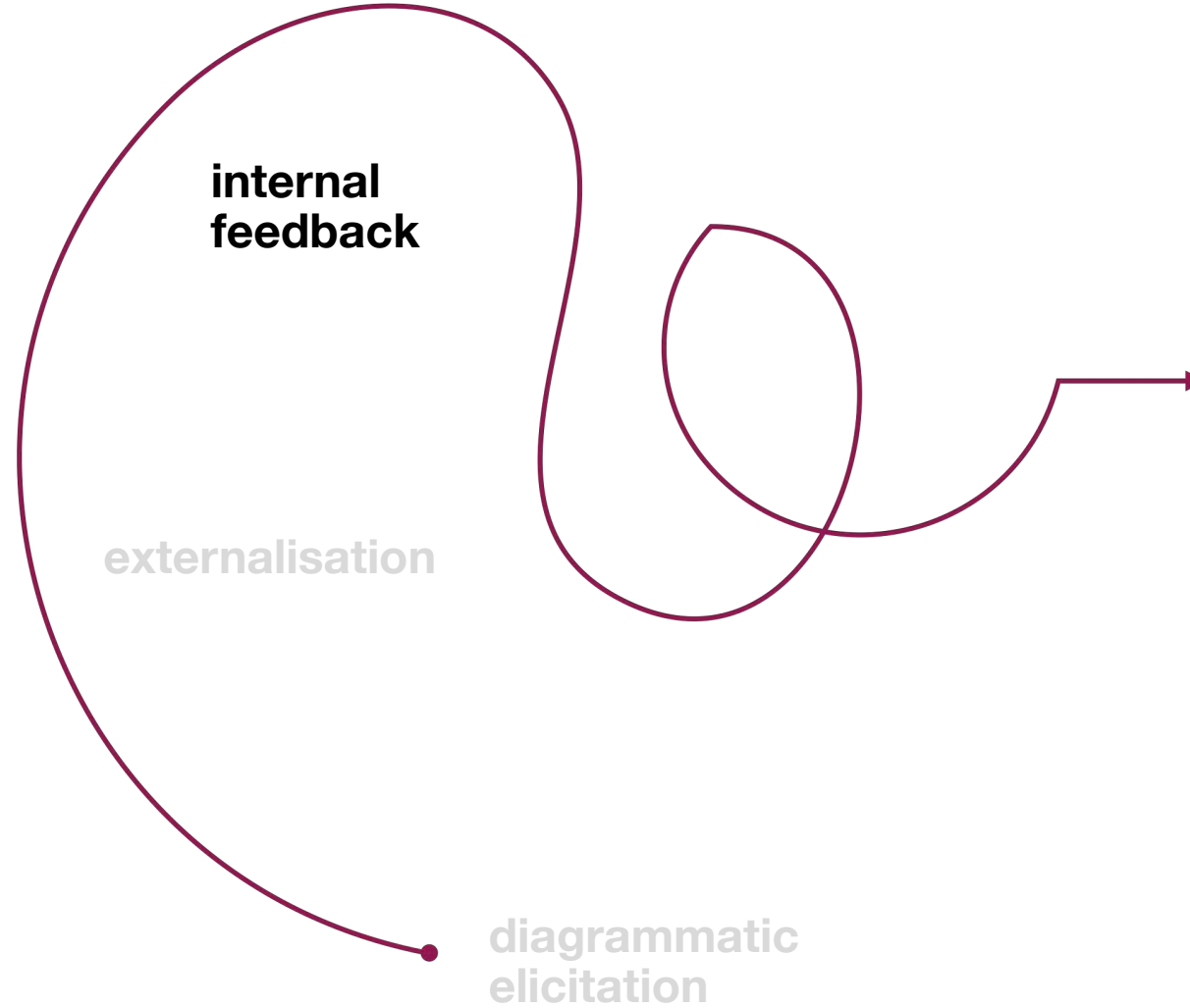


Early prototype of Learning Outcomes diagram: www.laurahknight.com/writing/2022/9/23/hacking-florence-nightingale

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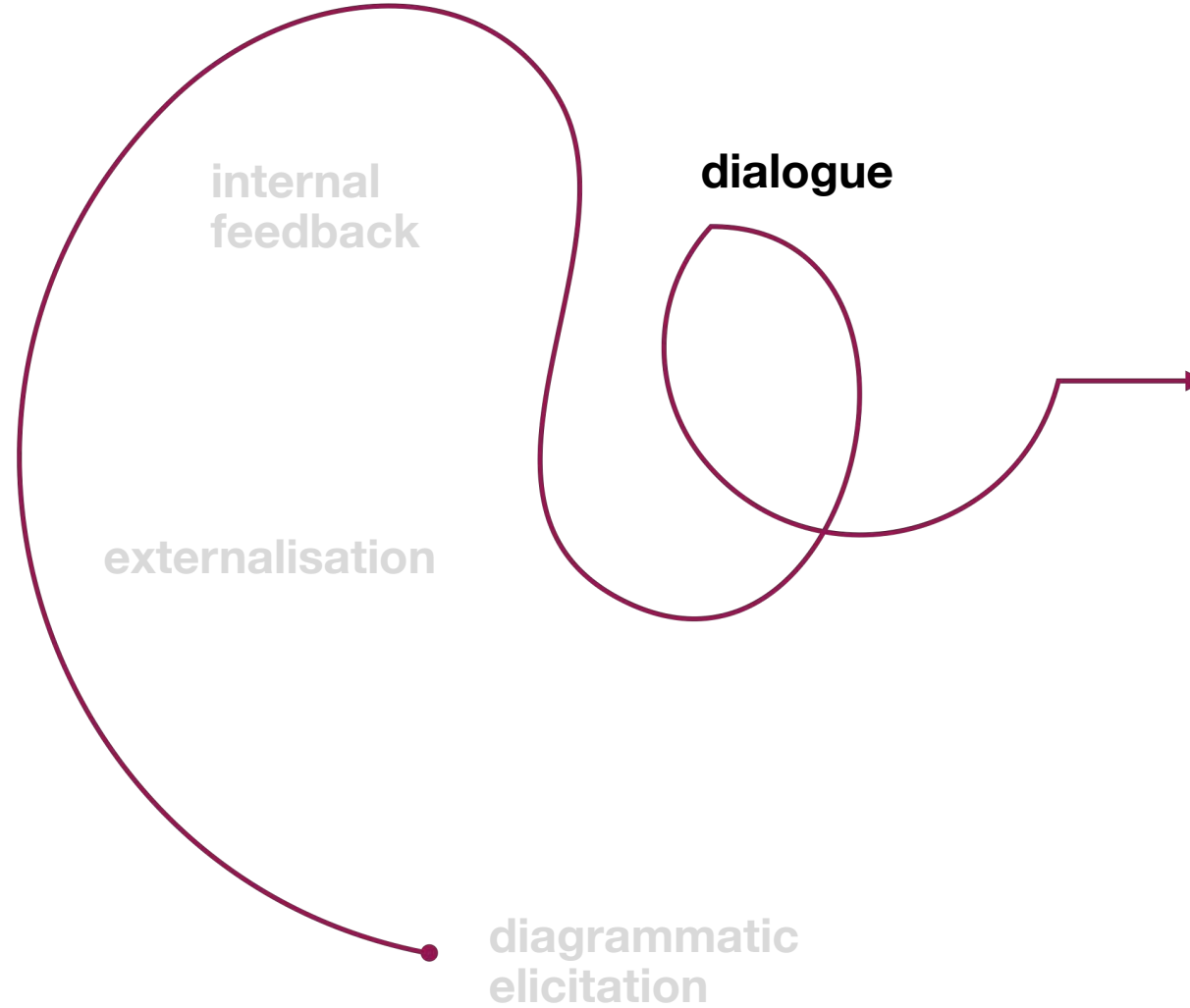


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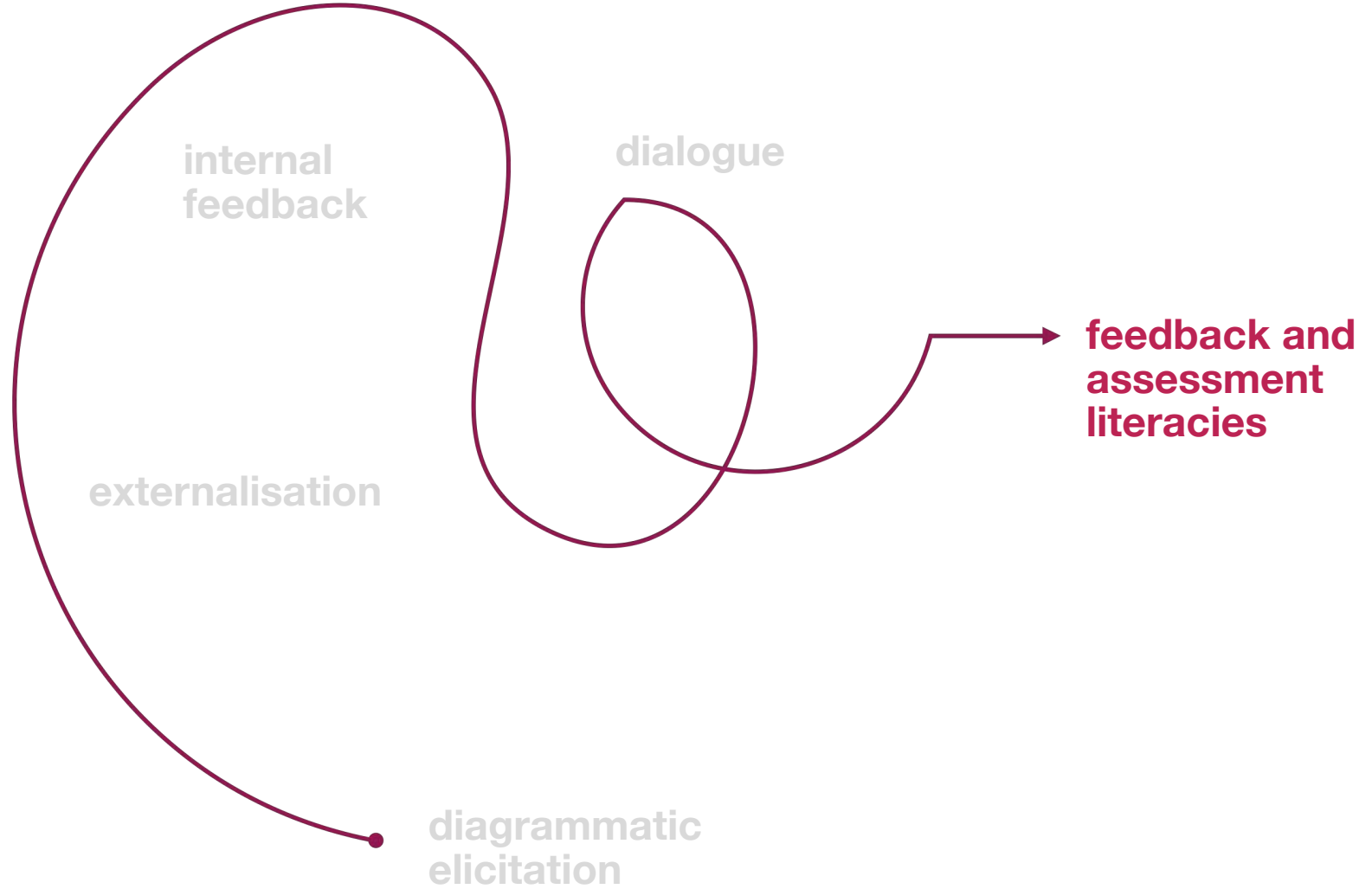


Nicol, E & McCallum, S (2022) Making internal feedback explicit: exploiting the multiple comparisons that occur during peer review, *Assessment & Evaluation in Higher Education*, 47:3, 424-443

ual:



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methodology

identify

challenges

prototype

reflective
diagrams

test

assessment
strategy

evaluate

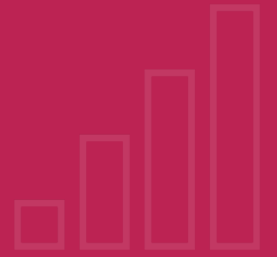
student
reflection

+

after action
review

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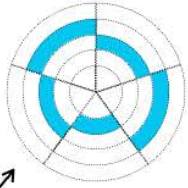
case study



MY CONFIDENCE

COLOUR IN THE BAR THAT SHOWS HOW CONFIDENT YOU FEEL FOR EACH OF THE GRADING CRITERIA...

1. SUPER CONFIDENT
2. CONFIDENT
3. SOMEWHAT CONFIDENT
4. NOT THAT CONFIDENT
5. UNCONFIDENT



LIKE THIS

NOW MARK WHERE YOU WOULD LIKE TO BE FOR THE END OF THE UNIT (IN A DIFFERENT COLOUR/LINE)

WRITE DOWN SOME OF THE THINGS YOU NEED TO IMPROVE IN ORDER TO GET THERE. USE THE WORDS FROM THE GRADE DESCRIPTIONS.

LEARNINGS TO TAKE FORWARD

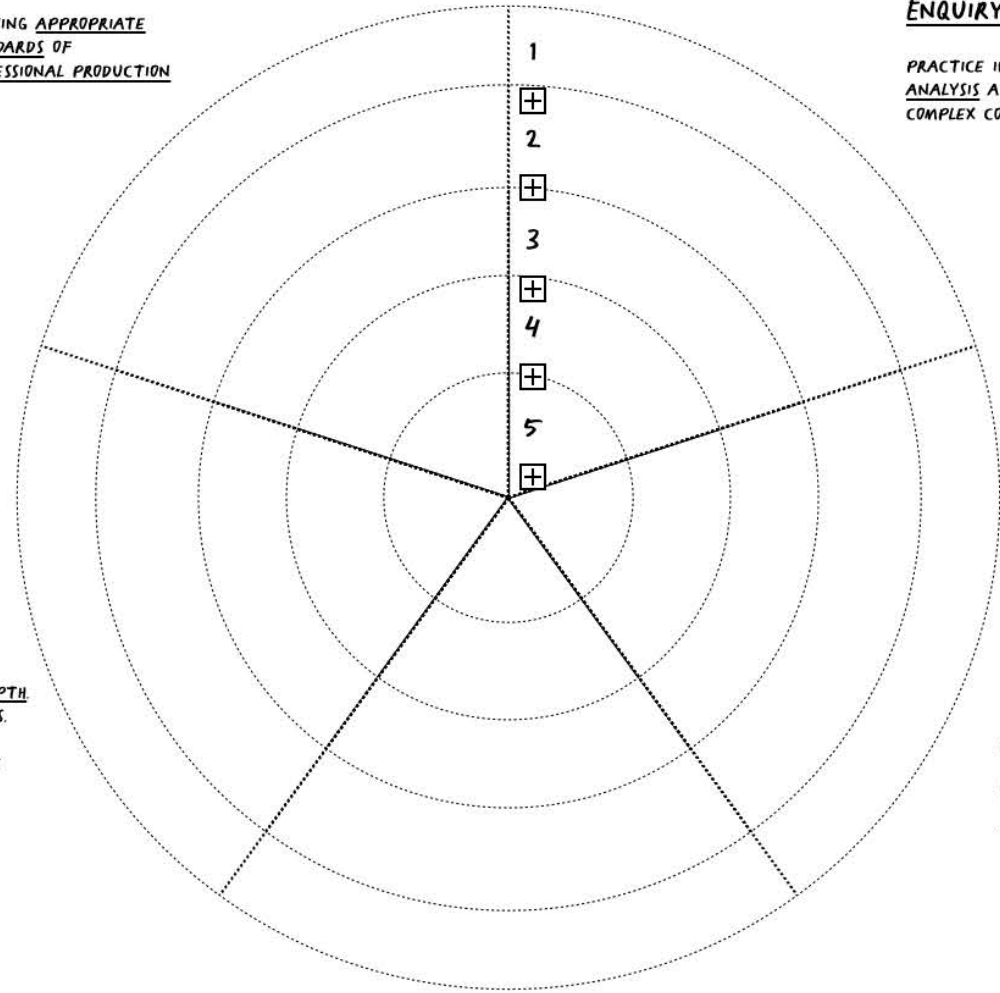
1.
2.
3.
4.
5.

REALISATION

MEETING APPROPRIATE STANDARDS OF PROFESSIONAL PRODUCTION

ENQUIRY

PRACTICE INFORMED BY CRITICAL ANALYSIS AND EVALUATION OF DIVERSE, COMPLEX CONCEPTS AND IDEAS



COMMUNICATION

DEMONSTRATING CLARITY AND DEPTH. SYNTHESIS OF DIVERSE INTENTIONS, CONTEXTS AND ARGUMENTS APPROPRIATE TO YOUR AUDIENCES

KNOWLEDGE

CRITICAL ANALYSIS OF A RANGE OF PRACTICAL, THEORETICAL AND TECHNICAL KNOWLEDGE

PROCESS

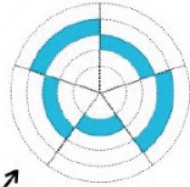
EXPERIMENT AND EVALUATE METHODS, RESULTS AND THEIR IMPLICATIONS

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LEARNINGS TO TAKE FORWARD INTO LOCATE

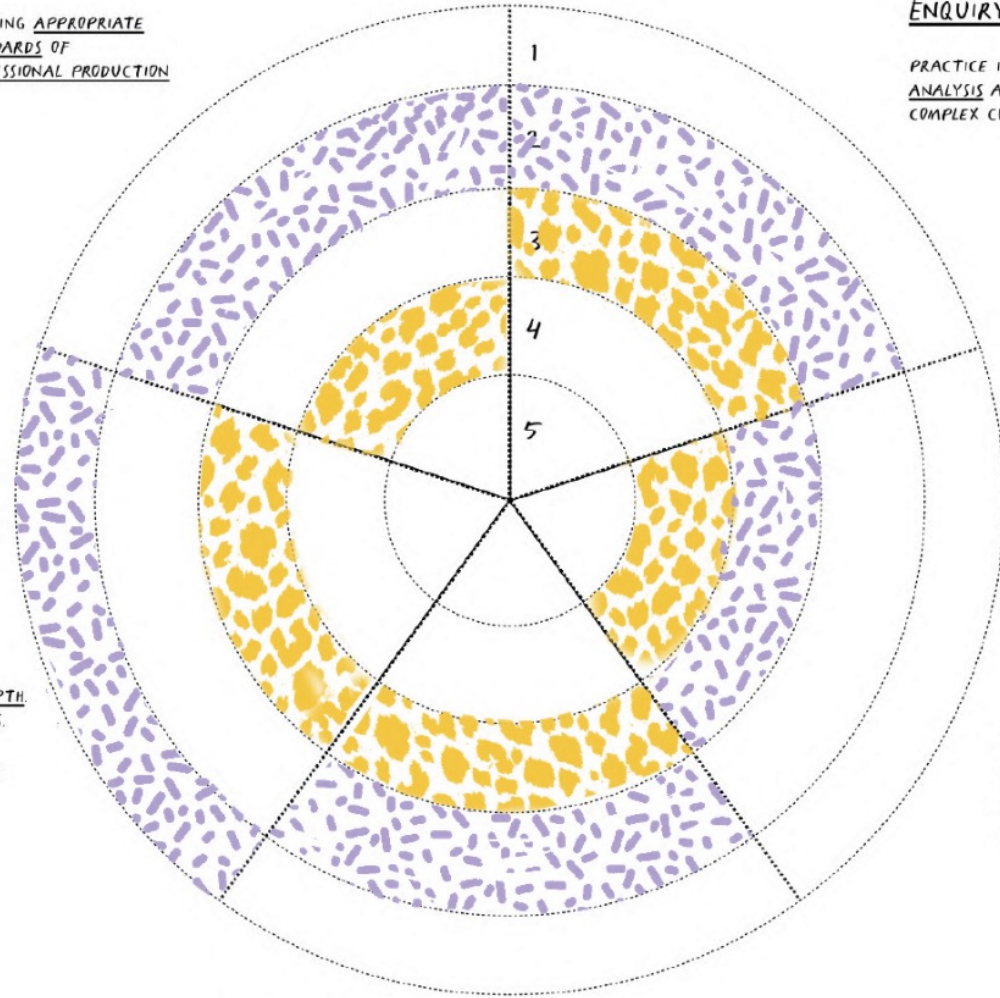
1. Critical thinking
2. self-reflection ☆
3. professional methodology
4. Diagram method
5. interesting creativity

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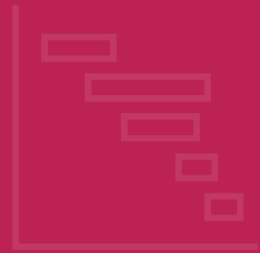
KNOWLEDGE

CRITICAL ANALYSIS OF A RANGE OF PRACTICAL THEORETICAL AND TECHNICAL KNOWLEDGE

PROCESS

EXPERIMENT AND EVALUATE METHODS, RESULTS AND THEIR IMPLICATIONS

ual:



intrinsic
feedback



learner

ual:

“ As the unit progressed, I found that my ability to self-evaluate improved greatly. It helped me realise which aspects I needed support with. Through these feedback sessions, I'm able to understand my strengths and weaknesses and better refine my work for assessment

Student feedback

”

ual:

“ By reflecting on myself in this way, I’m more aware of my learning progress. I’m also able to better make decisions and articulate the reasons for those decisions

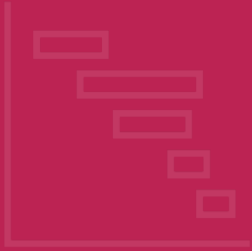
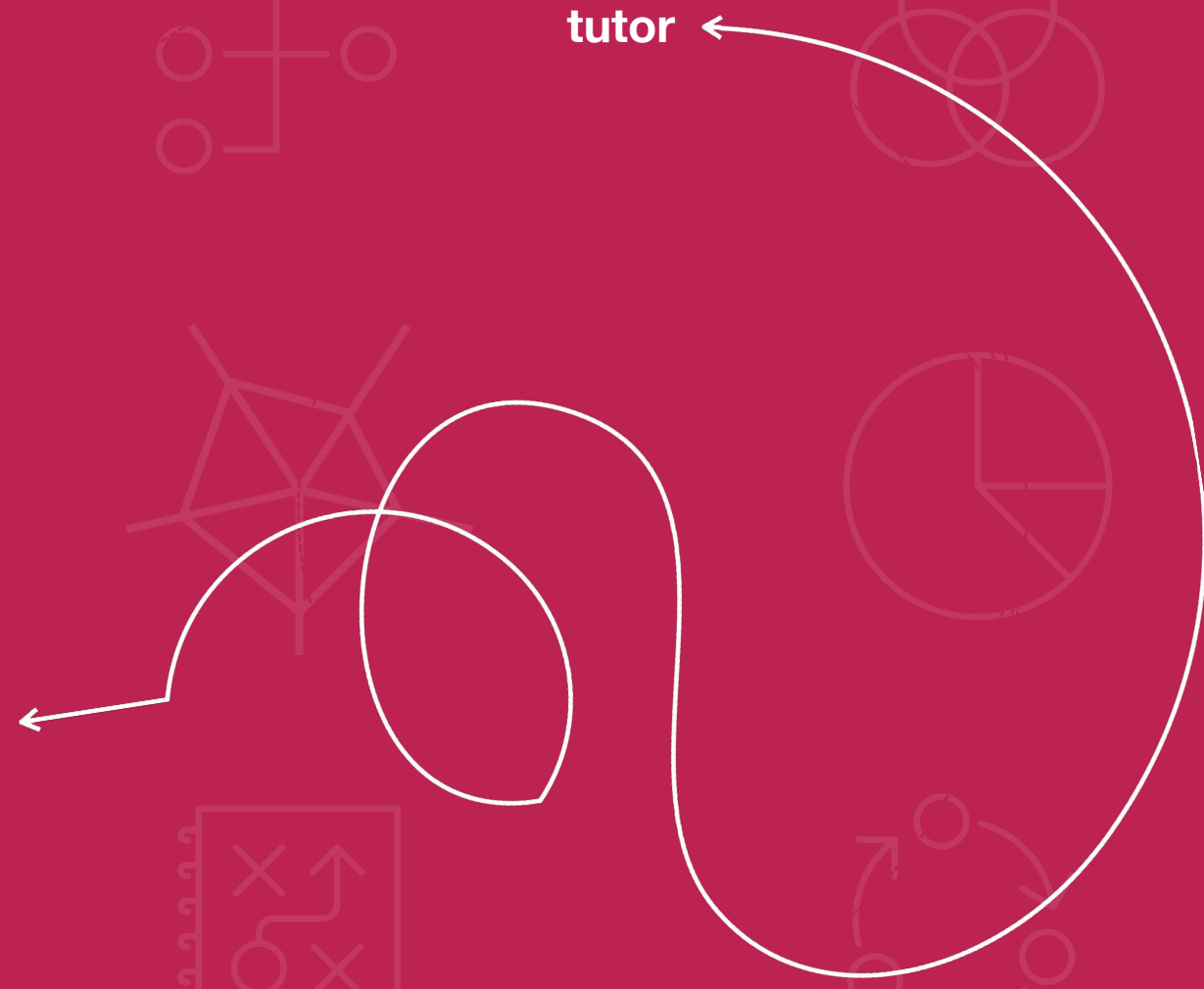
Student feedback

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ual:

tutor

feedback

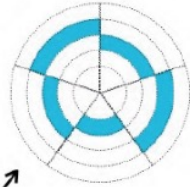


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LEARNINGS TO TAKE FORWARD INTO LOCATE

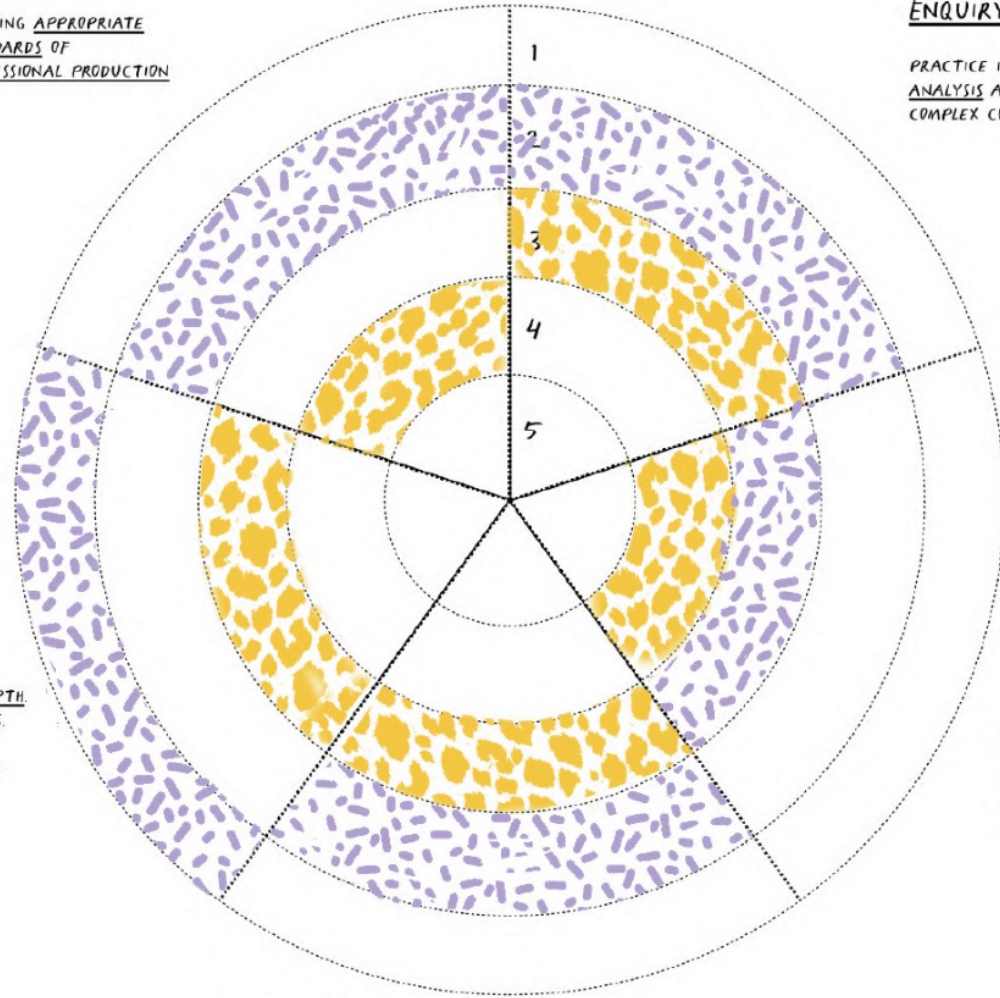
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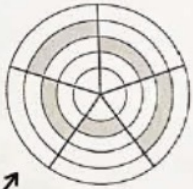
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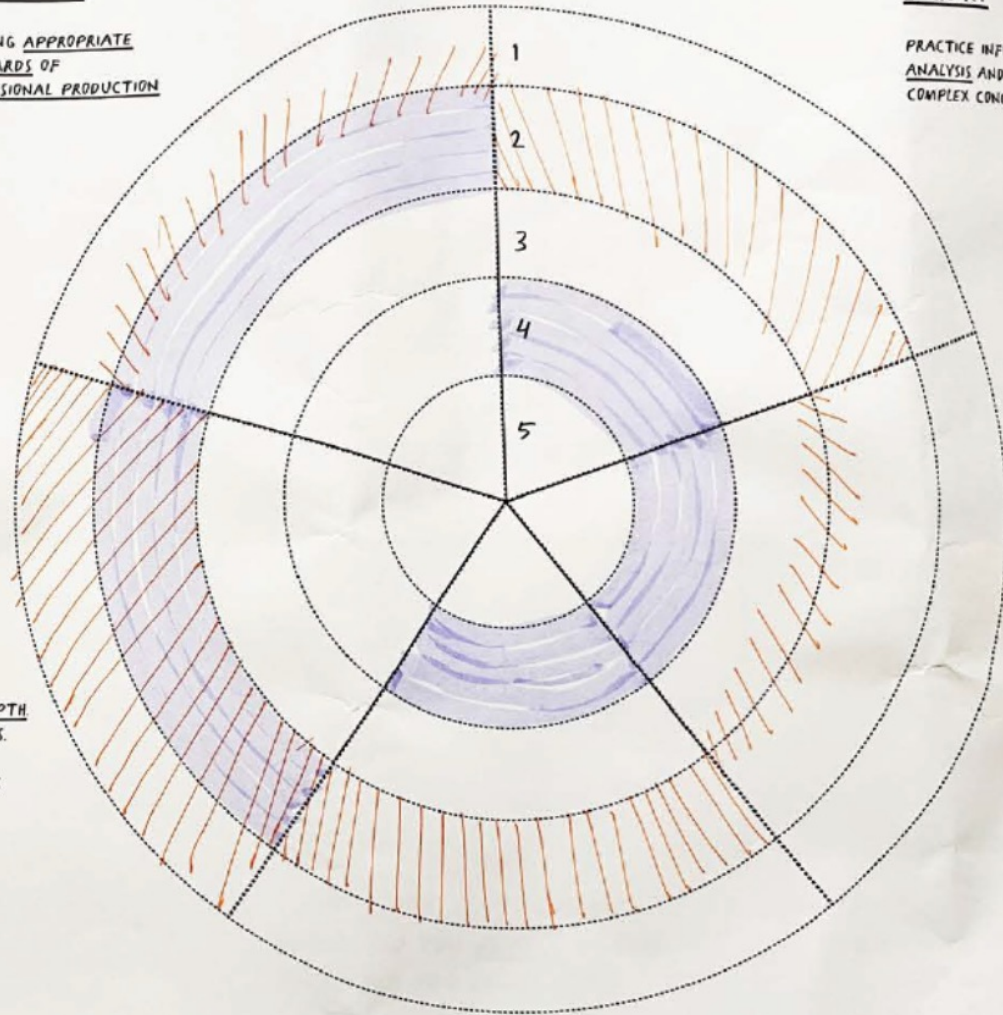
1. *Self-evaluation methods*
2. *Everything - need critical analysis*
3. *Put everything / class reflection - link to project in Process Book*
4. *Future Plan + Evaluation (Feedback from Audience)*
5. *More practice & reference*

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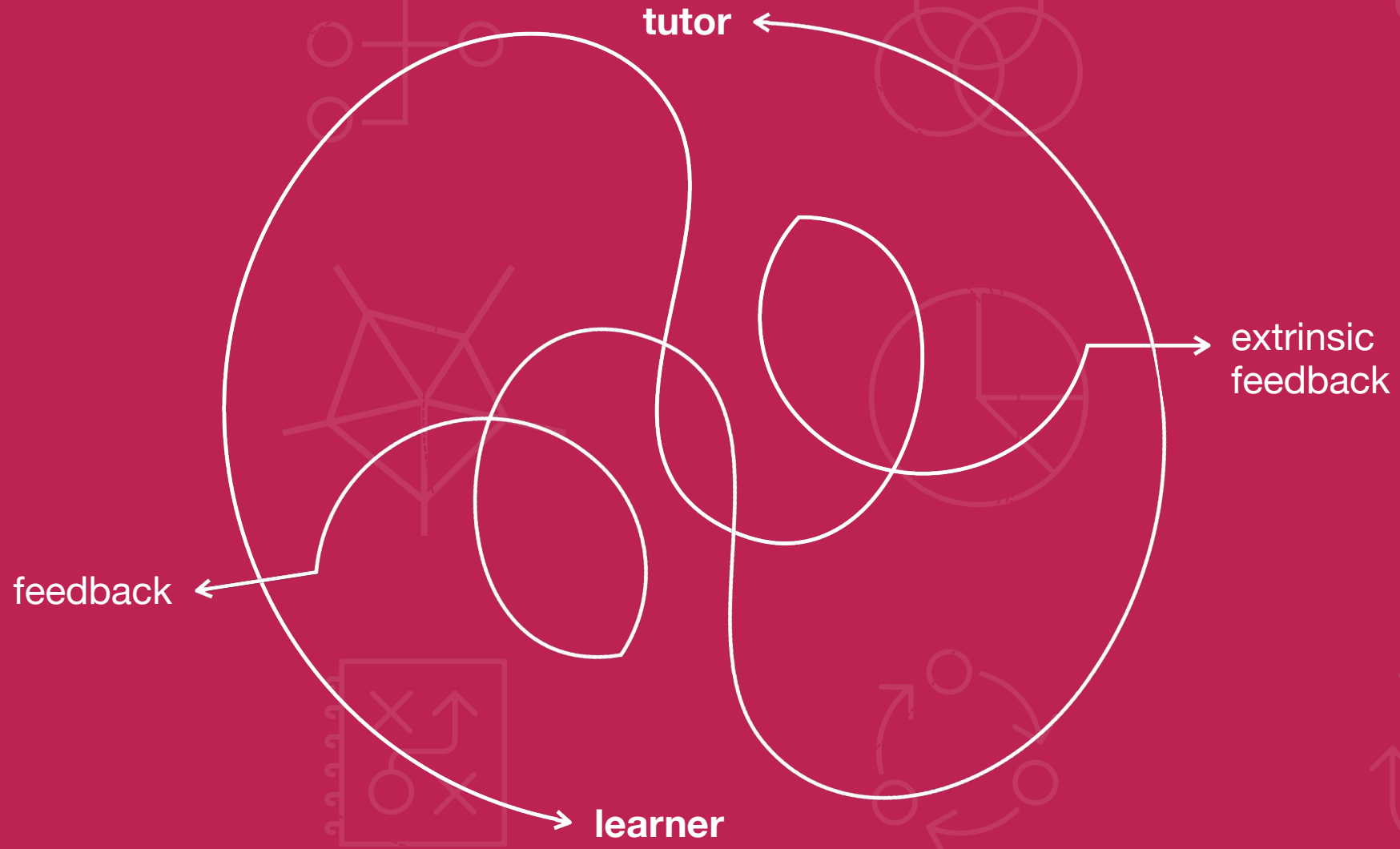
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PROCESS

EXPERIMENT AND EVALUATE METHODS, RESULTS AND THEIR IMPLICATIONS

ual:



Qual:

iterative

identify

challenge

prototype

diagrams

test

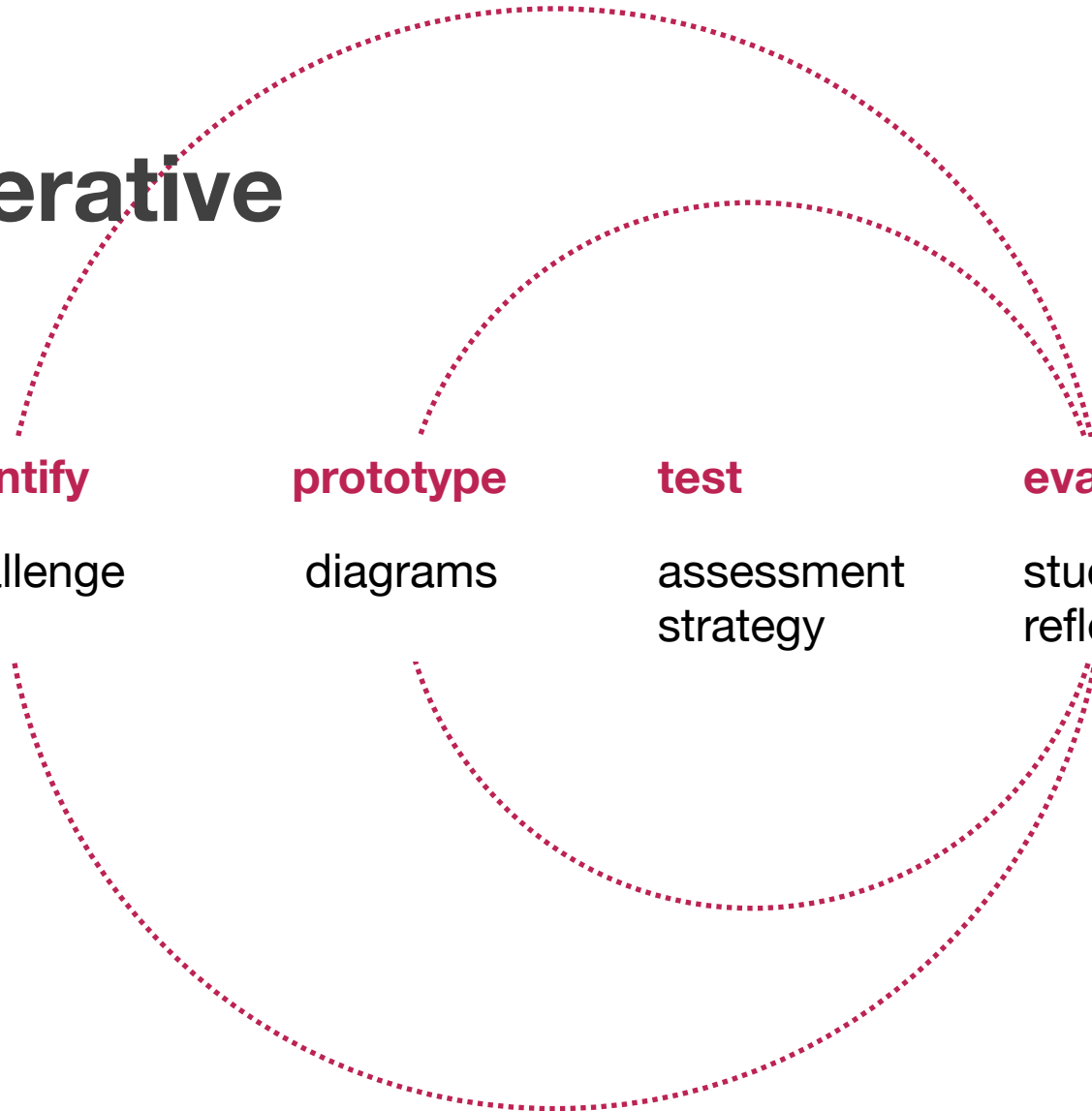
assessment
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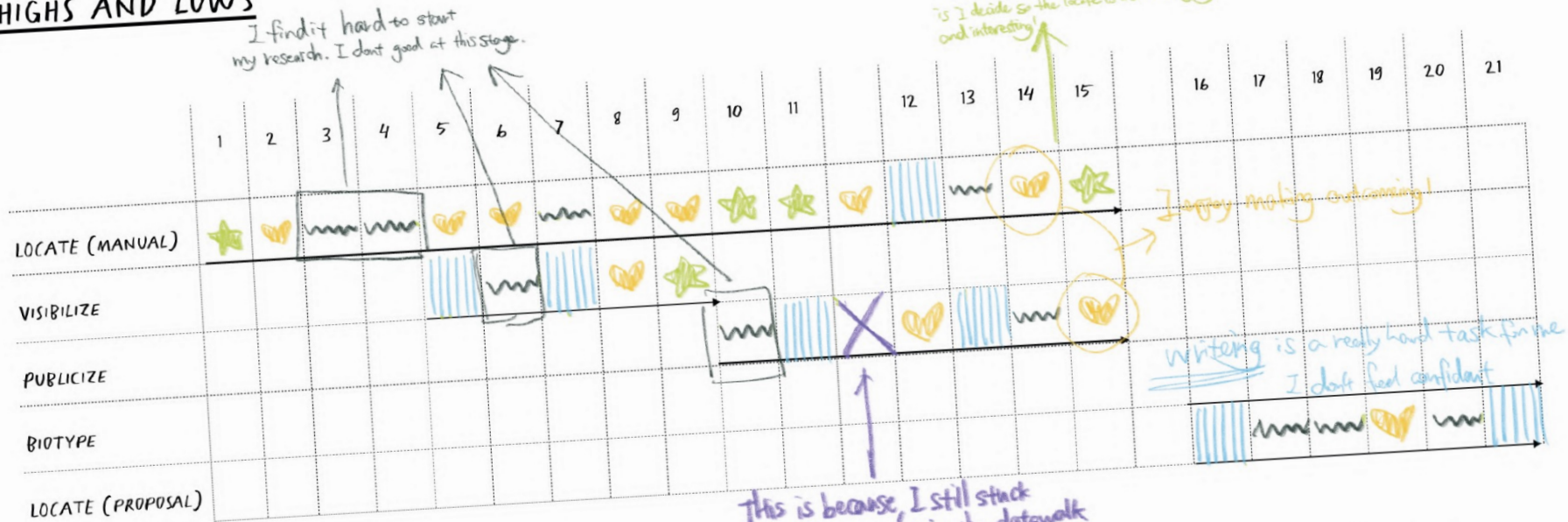
student
reflection

+

after action
review



HIGHS AND LOWS



1. CHOOSE A COLOUR OR A SYMBOL TO REPRESENT EACH OF THESE FEELINGS. ADD THEM TO THIS KEY THEN FILL IN THE BOXES ABOVE USING THE COLOURS.

REMEMBER, YOU MIGHT HAVE FELT DIFFERENTLY AT DIFFERENT POINTS IN THE SAME BRIEF!



BEST PROJECT EVER



GOOD PROJECT. ENJOYED IT



MEH



HARD TIMES



THE WORST!

This is because I still stuck in china. I can't join the data walk with my team. which makes me feel bad!

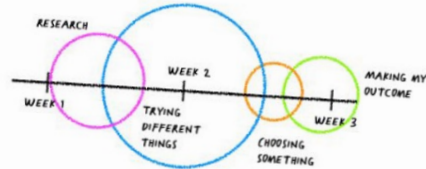
2. LABEL THE GOOD MOMENTS. WHAT DID YOU REALLY ENJOY? WHY? DID YOU ENJOY SOME PARTS OF THE PROJECT AND NOT OTHERS? WHY? WHAT WOULD YOU LIKE TO TAKE FORWARD INTO FUTURE PROJECTS?

3. LABEL THE RAD MOMENTS. WHAT DID YOU NOT ENJOY? WHY? WHAT WAS A STRUGGLE? WHAT DO YOU NEED TO IMPROVE? WHAT WOULD YOU DO DIFFERENTLY NEXT TIME?

MY MOST SUCCESSFUL PROJECT

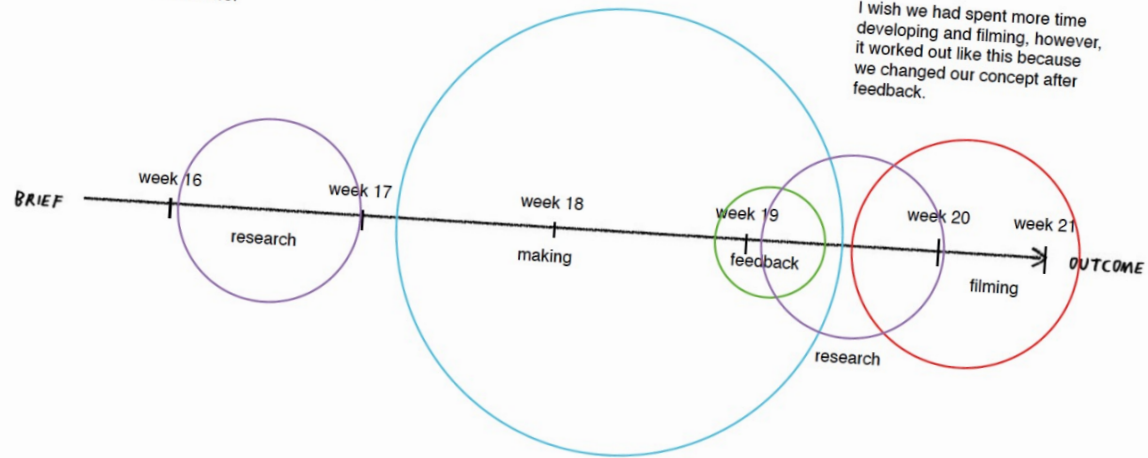
THE LINE ON THE RIGHT REPRESENTS YOUR CREATIVE JOURNEY ON ONE PROJECT.

- DIVIDE THE LINE BY THE NUMBER OF WEEKS IN THE PROJECT.
- THEN LABEL SOME OF THE DIFFERENT STAGES OF THE PROJECT. E.G RESEARCH, MAKING, TESTING, FEEDBACK ETC. REMEMBER SOME THINGS MIGHT HAVE HAPPENED MORE THAN ONCE.
- NOW DRAW A CIRCLE THAT REPRESENTS THE TIME YOU SPENT ON EACH STAGE. THE SIZE OF THE CIRCLE = THE AMOUNT OF TIME YOU SPENT



- NOW LABEL IT WITH SOME OF THE THINGS YOU LEARNED AT DIFFERENT STAGES AND WHAT HELPED.
 - HOW DID YOU GET STARTED?
 - HOW DID YOU DEVELOP YOUR IDEAS?
 - WHAT RESEARCH DID YOU DO?
 - WHAT FEEDBACK DID YOU GET?

I wish I had spent more time on research as I feel that this would have made the progression in the project more linear. I focused my research mainly around visuals and graphic design. I wish I'd explore more textiles design and biology. Also I would have understood both my structure and audience more.



I wish we had spent more time developing and filming, however, it worked out like this because we changed our concept after feedback.

We did a lot of experiments which did help us to better understand our structure, however, we lost sight of the design questions and after feedback had to go back and make major changes.

MY MOST SUCCESSFUL PROJECT

MY LEAST SUCCESSFUL PROJECT

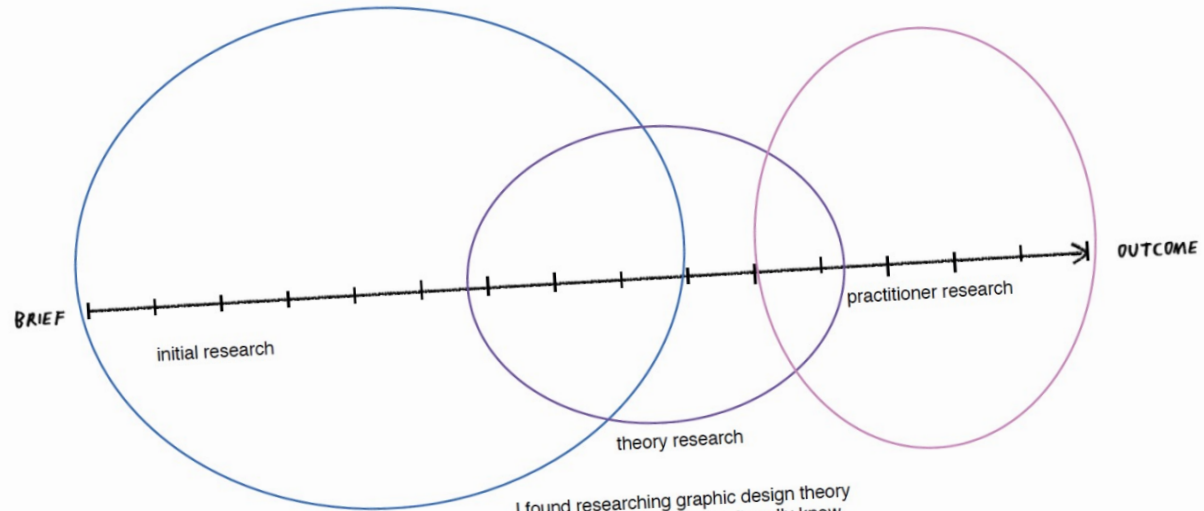
1. NOW REPEAT THE SAME STEPS BUT FOR YOUR LEAST SUCCESSFUL PROJECT.
2. LABEL THIS ONE WITH SOME OF THE THINGS YOU LEARNED AT DIFFERENT STAGES AND WHAT HELPED.
 - WHAT DID YOU STRUGGLE WITH?
 - WHERE DID YOU NOT FEEL CONFIDENT?
 - WHAT MIGHT HAVE HELPED?
3. FINALLY COMPARE THE TWO.
 - WHAT HAVE YOU LEARNED ABOUT THE WAY YOU WORK?
 - WHICH PARTS OF YOUR DESIGN PROCESS WOULD BENEFIT FROM GREATER ATTENTION? HOW MIGHT YOU DO THAT?

LEARNINGS TO TAKE FORWARD INTO LOCATE

1. use practitioner research as a way to see theories visualised
2. follow up research after lectures and workshops
3. incorporate 'academic' research little and often rather than letting it build up
4. Don't just focus on the visuals, look into the 'why'
5.

I spent way too much time on initial research, I kept it too broad and struggled to hone in on my interests within graphic design. I struggled to 'academically' research a creative field and focused more on the workshops rather than research

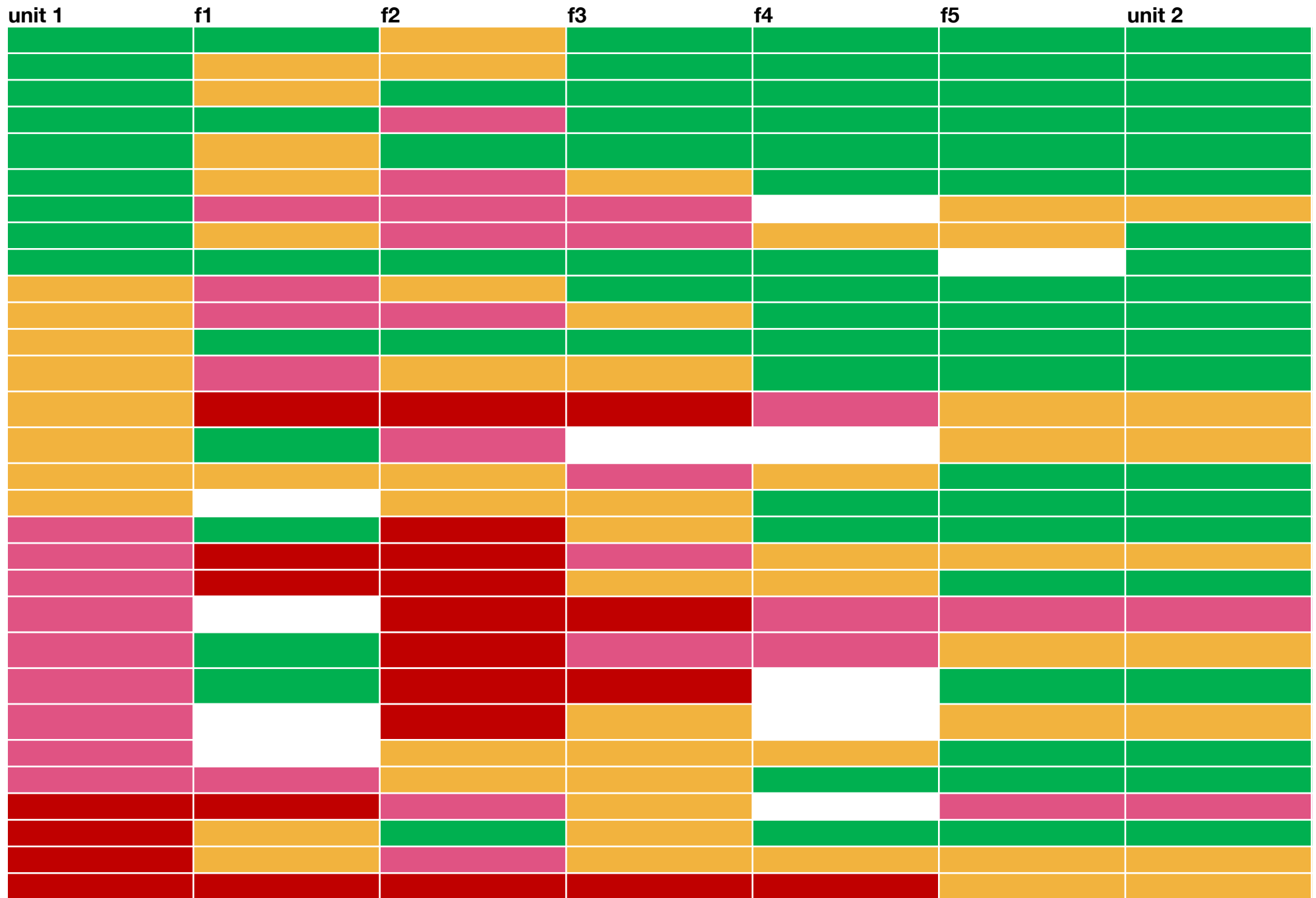
This is where I really found my stride in my research, I was able to relate the theories to the practice and it really helped me to specify my interests within graphic design. I wish I'd incorporated this more in my earlier stages of research as I think it would have really helped me to have visual examples of theory being applied.



I found researching graphic design theory really challenging, as I didn't really know where to start. Lectures were helpful as they gave me suggestions, however, I struggled a lot as this wasn't a very visual stage of research and by this point I was creatively frustrated.

ual:

2021/2



ual:

“ This process has really made me reflect on how I have evolved over the course of this unit. Needing to reflect in this way has got me to step back, see what I have learnt and how it has informed my own practice. It has taught me not to take everything at face value, to reflect, make connections and see the bigger picture.

Student feedback

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ual:

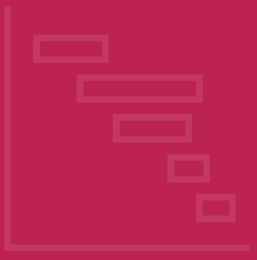
“ students requesting feedback based on their own concerns empowers them more than just receiving feedback based on the teacher’s interpretations of weaknesses

David Nicol (2010) From monologue to dialogue: improving written feedback processes in mass higher education, *Assessment & Evaluation in Higher Education*, 35:5, 501-517,

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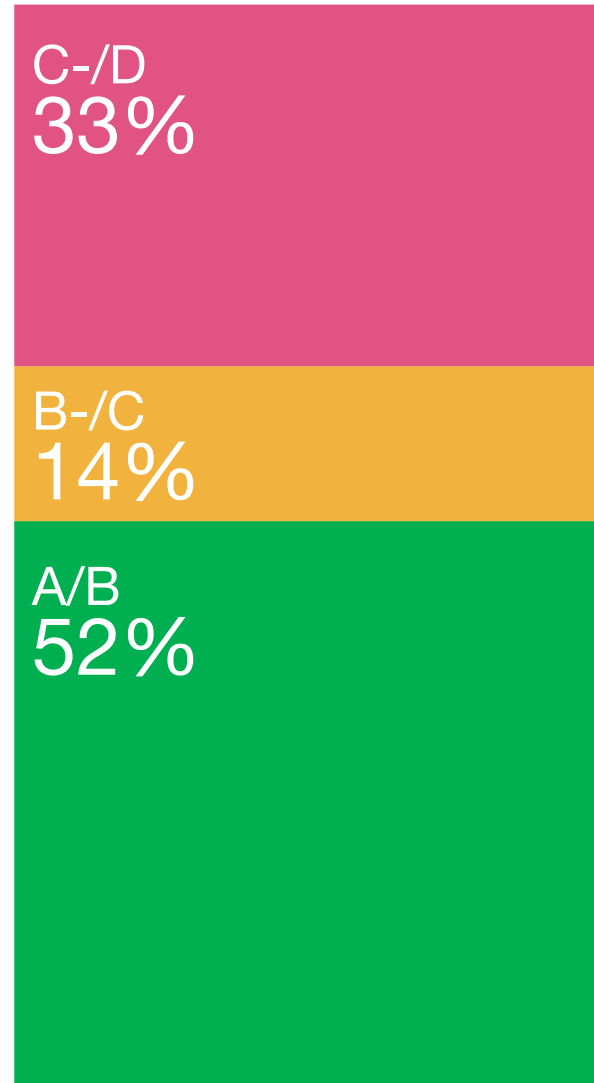
impacts



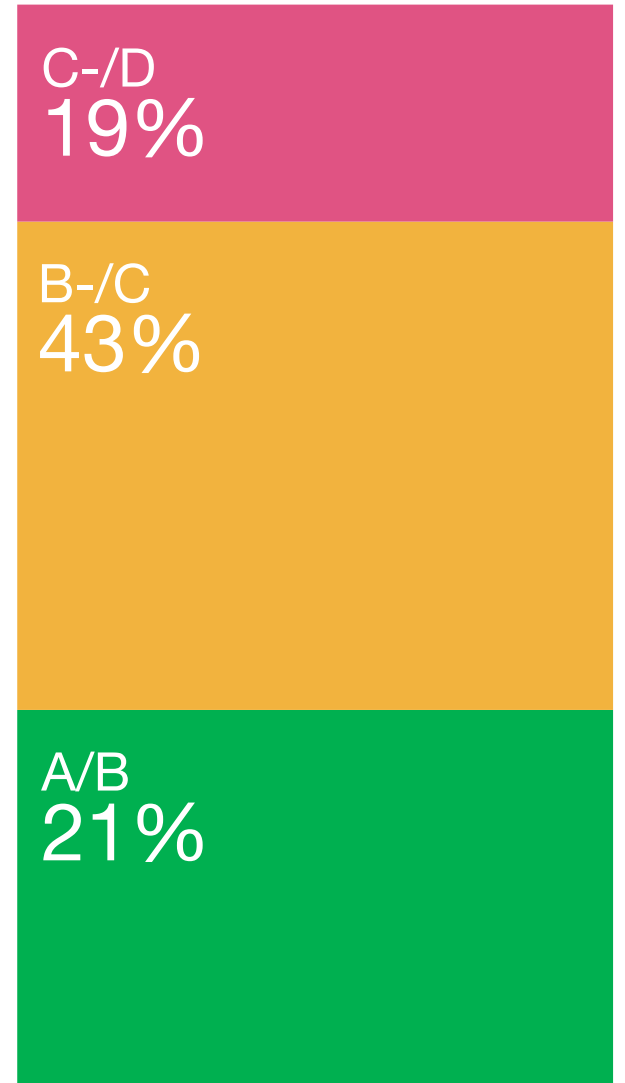
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2020/1

unit 1



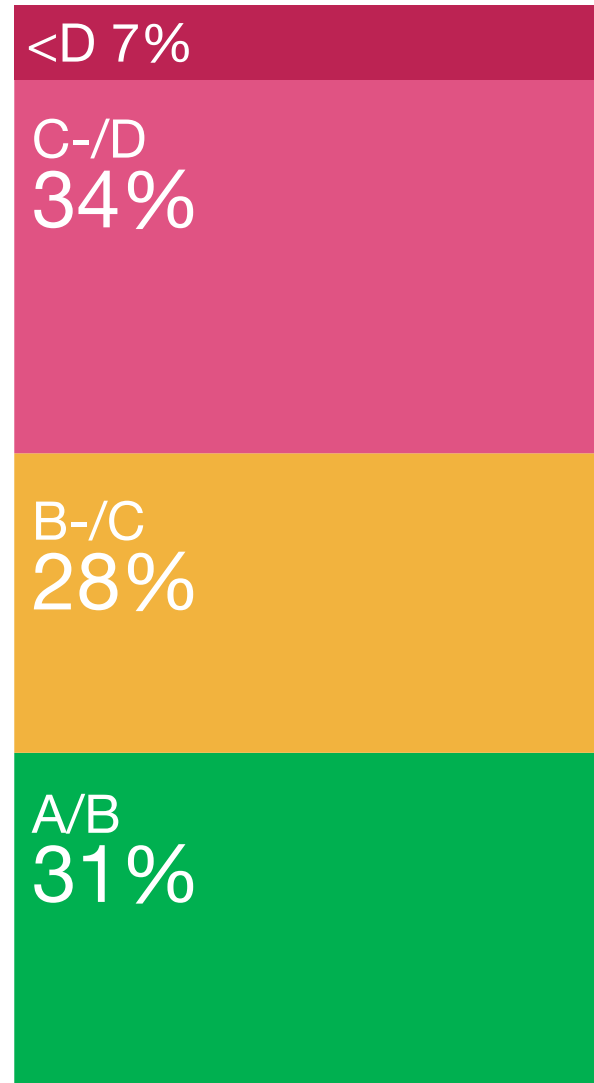
unit 2



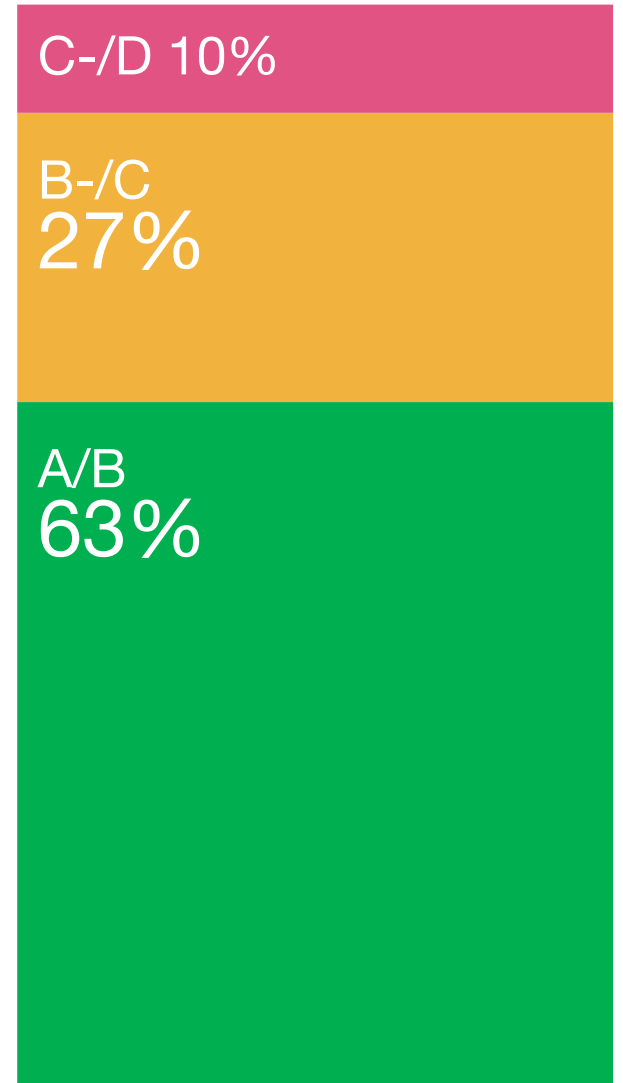
ual:

2021/2

unit 1



unit 2



ual:

“ I now feel strongly that constant reflection is necessary (for designers). It helps me to identify what I need to work on, which aspects of my work have improved compared to my previous work, which shortcomings need further work and how. These reflections help clarify the way I should think and work.

Student feedback

”

ual:



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Associate Researcher: Centre for Circular Design

University of the Arts London

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references

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